

PowerMind – Unit 01 Lesson 02

Thinking: Our Idea Factory

lesson worksheet

1. Thinking Is Working (Even When We're Still)

Look at the picture your teacher shows.

Tick YES or NO.

Question	YES	NO
Is the body moving?	<input type="checkbox"/>	<input type="checkbox"/>
Is the Idea Factory working?	<input type="checkbox"/>	<input type="checkbox"/>

👉 When finished:

Work on your own first.

Then your teacher will tell you to **check your answers with your group.**

2. Thinking Job Match

Draw a line to match each **thinking job** to the best example.

REMEMBERING

→ thinking about yesterday

IMAGINING

→ picturing a flying elephant

PLANNING

→ deciding what to do first

PROBLEM-SOLVING

→ fixing something that went wrong

DECIDING

→ choosing between two things

👉 When finished:

Compare your matches with a partner.

Then your teacher will ask your group to **agree on all five.**

3. Which Thinking Job Is This?

Look at each situation.

Circle **one** thinking job.

1. You can't find your shoe.

REMEMBERING IMAGINING PLANNING PROBLEM-SOLVING DECIDING

2. You think about summer holidays.

REMEMBERING IMAGINING PLANNING PROBLEM-SOLVING DECIDING

3. You choose a red crayon or a blue crayon.

REMEMBERING IMAGINING PLANNING PROBLEM-SOLVING DECIDING

👉 **When finished:**

Your group will **check answers together**.

Your teacher may ask **one group to share** how they decided.

4. Thinking Before Doing

Read the situation.

Your pencil breaks during your work.

Number the steps in the order they happen.

- You fix or replace the pencil
- You think about what to do
- You notice there is a problem

👉 **When finished:**

Work in pairs.

Then your teacher will tell you to **explain the order to your group**.

5. Talk Together

Your group agrees on **one answer**.

Two children are different.

One likes quiet to think.

One likes moving to think.

Circle one:

- Both Idea Factories are working the same
- Both Idea Factories are working, but in different ways

👉 **When finished:**

Your teacher will choose **one group** to tell the class what they decided and why.